



PYTHON – BASIC COURSE

WHY PYTHON FOR DATA SCIENCE

- Python has been a cross-platform, open-source language for over 20 years. You can code seamlessly on **Linux**, **Windows**, and **MacOS**. Its versatility and ease of use make it an excellent choice for data-related work.

- **Benefits of Python:**

- **1. Reduces Development Time**

- Python is efficient and helps you build projects faster.

- **2. Object-Oriented Language**

- It supports object-oriented programming, simplifying complex applications.

- **3. No Compilation Required**

- Python runs without manual compilation, saving time.

- **4. Dynamic Data Typing**

- It adapts to different data types during runtime.

- **5. Shorter Code**

- Python allows you to achieve more with fewer lines of code.

- **6. Easy to Learn**

- Python's simplicity makes it beginner-friendly and developer-friendly.

- **7. Readable Code**

- Python code is clean and easy to understand, even for teams.

- **8. Supports Collaboration**

- Ideal for team projects due to its simplicity and readability.

- **9. Extendable**

- You can easily integrate Python with other programming languages.

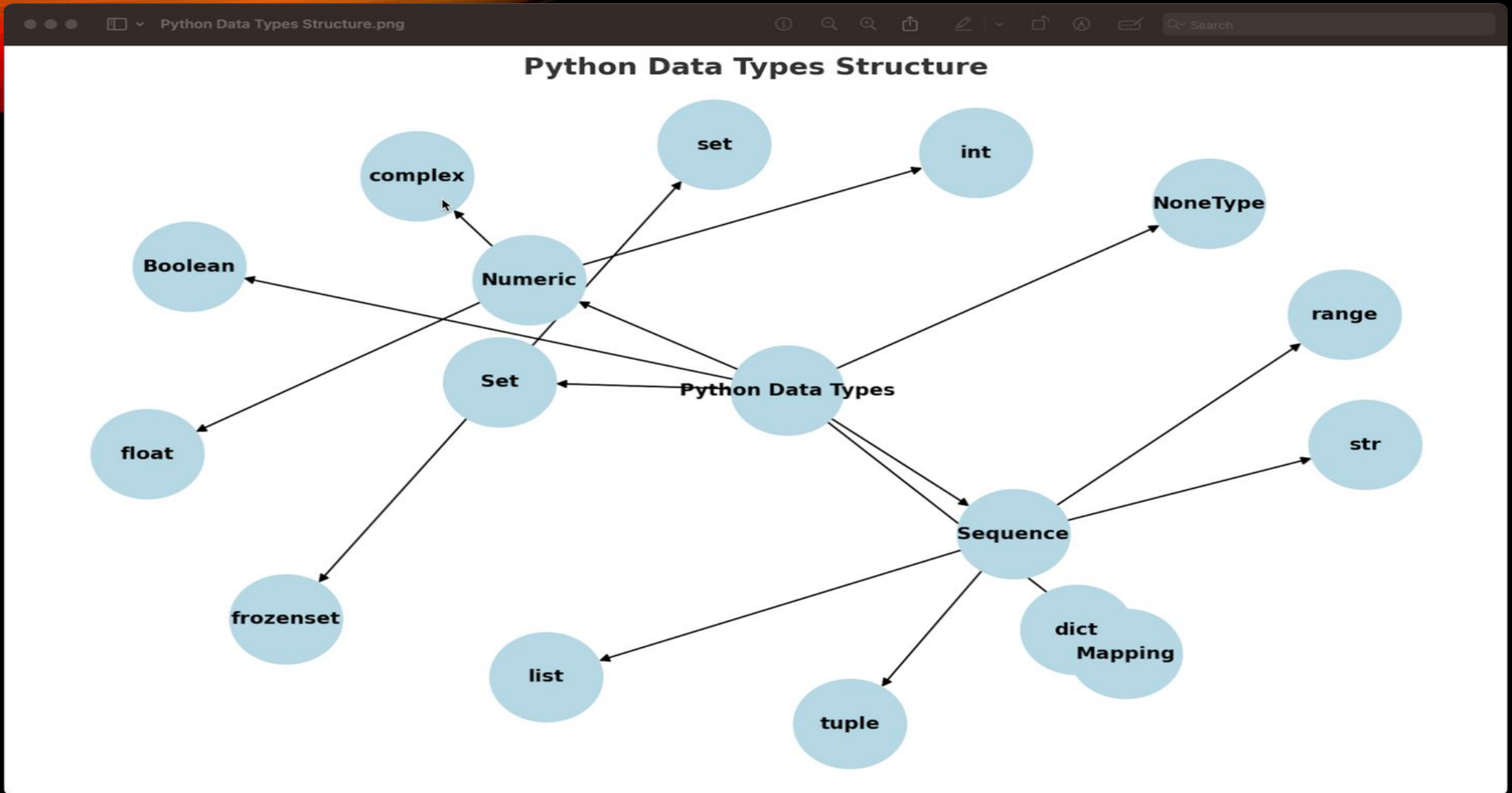
- **10. Automatic Memory Management**

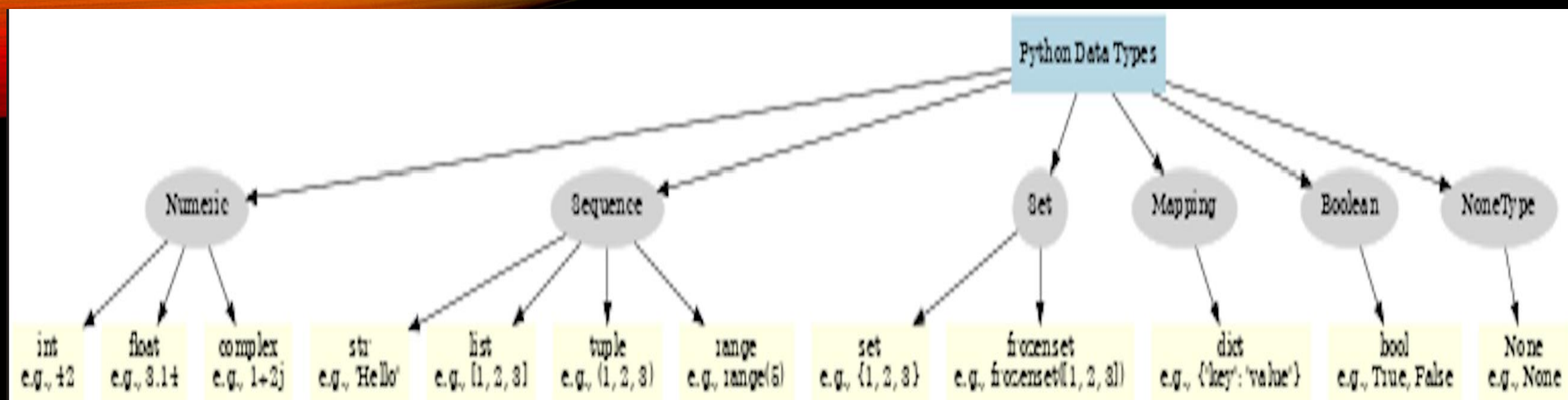
- Python handles memory allocation and deallocation automatically.

- **11. Free and Open Source**

- Python is completely free to use and modify.

Data Types of Python





Main Type	Subtype	Description	Example
Numeric	int	Integer numbers	42
Numeric	float	Floating-point numbers	3.14
Numeric	complex	Complex numbers	1+2j
Sequence	str	Textual data	'Hello, World!'
Sequence	list	Mutable ordered collection	[1, 2, 3]
Sequence	tuple	Immutable ordered collection	(1, 2, 3)
Sequence	range	Immutable sequence of numbers	range(0, 5)
Set	set	Unordered collection of unique elements	{1, 2, 3}
Set	frozenset	Immutable unordered collection of unique elements	frozenset([1, 2, 3])
Mapping	dict	Key-value pair collection	{'key': 'value'}
Boolean	bool	True/False values	True, False
NoneType	None	Represents the absence of a value	None

Strings : A basic sequence of characters or basically a text. Strings are groups of letters and/or characters delimited with quotation marks, single or double. Strings are amongst the most popular types in Python. There are a number of methods or built-in string functions

Defining Strings :

- `name="Python"`
- `print(name)`

Accessing strings :

- `print(name[0])`
- `print(name[0:3])`
- `print(name[3:6])`
- `print(name[3:4])`

String Operations :

- `name="Python"` `len(name)`
- `name.upper()`
- `name.lower()`
- `name.title()` - -> Converts first letter of each word into capital
- `Name.count()` → count number of times repletion of each word
- `Name.index()` → Starting index of given word's index starting from zero
- `Name.replace('is', 'was')` → replace word with new word
- `Name.split()` → split given string
- `Name.join()` → join given words

name = "My Name is Mike"

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
INDEXING	-15	-14	-13	-12	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

F-strings

F-Strings provide a way to embed expressions inside string literals, using a minimal syntax. It should be noted that an f-string is really an expression evaluated at run time, not a constant value. In Python source code, an f-string is a literal string, prefixed with 'f', which contains expressions inside braces. The expressions are replaced with their values.

```
Name = 'Python'
```

```
Salary = 100000.74
```

```
f_string = f 'my name is ' :{name} and my age is :{age}'
```

```
Print(f_string)
```


format() function

- `str.format()` is one of the string formatting methods in Python3, which allows multiple substitutions and value formatting. This method lets us concatenate elements within a string through positional formatting.
- * `__Syntax__` : `{ } .format(value)`
- `Parameters` : `(value)` : Can be an integer, floating point numeric constant, string, characters or even variables .`Returntype` : Returns a formatted string with the value passed as parameter in the placeholder position. The placeholders can be identified using named indexes {price}, numbered indexes {0}, or even empty placeholders {}

```
1 name='Reshwanth'
2 age=25
3 sal=2000
4 commission=200
5 total_salary= sal+commission
6 print('My Name is : {} And My Age is : {} , my total salary is : {}'.format(name,age,total_salary))
```

My Name is : Reshwanth And My Age is : 25 , my total salary is : 2200

String Formatting

Python uses C-style string formatting to create new, formatted strings. The "%" operator is used to format a set of variables enclosed in a "tuple" (a fixed size list), together with a format string, which contains normal text together with "argument specifiers", special symbols like "%s" and "%d".

- s – strings
- d – decimal integers (base-10)
- f – floating point display
- c – character
- b – binary
- o – octal
- x – hexadecimal with lowercase letters after 9
- X – hexadecimal with uppercase letters after 9
- e – exponent notation

```
1 x=55
2 y=44.4443
3 print("this is integer %d and this is float value : %f"%(x,y))
```

```
this is integer 55 and this is float value : 44.444300
```

BOOLEANS

- Booleans are probably the most simple data type in Python. They can only have
- one of two values, namely True or False. It's a binary data type. We will use it a
- lot when we get to conditions and loops. The keyword here is bool.

LIST []

- Python knows a number of compound data types, used to group together other values. The most versatile is the list, which can be written as a list of comma-separated values (items) between square brackets []. Lists might contain items of different types, but usually the items all have the same type.
- List is a collection which is ordered and changeable. Allows duplicate members.
- In Python lists are written with square brackets.
- Note: Python Lists replace Arrays (from most programming languages)
- `numbers = [10, 22, 6, 1, 29]`

In Python, we define lists by using square brackets. We put the elements in between of those and separate them by commas. The elements of a list can have any data type and we can also mix them.

- `numbers = [10, 22, 6, 1, 29]`
- `names = ["John", "Alex", "Bob"]`
- `mixed = ["Anna", 20, 28.12, True]`

- `print(numbers[2])`
- `print(mixed[1])`
- `print(names[0])`

In a list, we can also modify the values. For this, we index the elements in the same way.

- `numbers[1] = 10`
- `names[2] = "Jack"`

Other method of list are as below

- `len(variable_name)`
- `Sum()`
- `Max()`
- `Index()`
- `Count()`
- `Reverse()`
- `Sort(), sort(reverse=True)`
- `Append(), insert(), remove(), pop(), copy(), del(), extend()`

```
1 mylist = ["Jan", "Feb", "Mar","Apr"]
2 print('before adding new value :',mylist)
3 mylist.append("May")
4 print('After adding new value : ',mylist)
```

before adding new value : ['Jan', 'Feb', 'Mar', 'Apr']
After adding new value : ['Jan', 'Feb', 'Mar', 'Apr', 'May']

```
1 mylist = ["Jan", "Mar", "Apr"]
2 print('Before inserting :',mylist)
3 mylist.insert(1, "Feb")
4 print('After inserting : ',mylist)
```

Before inserting : ['Jan', 'Mar', 'Apr']
After inserting : ['Jan', 'Feb', 'Mar', 'Apr']

```
1 mylist = ["Jan", "Feb", "Mar","Apr"]
2 monthlist = ["May","June","Jul"]
3 mylist.extend(monthlist)
4 mylist
```

Out[16]: ['Jan', 'Feb', 'Mar', 'Apr', 'May', 'June', 'Jul']

```
1 lenlist = [1,2,3,4,5,6,7,8,9,10]
2 len(lenlist)
```

Out[21]: 10

```
1 unsortlist = ['a','d','e','c','f','h','g','b']
2 unsortlist.sort(reverse=True)
3 unsortlist
```

Out[22]: ['h', 'g', 'f', 'e', 'd', 'c', 'b', 'a']

```
1 mylist = ["jan", "feb", "mar","apr"]
2 removed_var=mylist.pop(1)
3 print(mylist)
4 print(removed_var)
```

['jan', 'mar', 'apr']

```
1 mylist = ["jan", "feb", "mar"]
2 mylist.clear()
3 print(mylist)
```

[]

Tuple

A tuple is a collection which is ordered and unchangeable. In Python tuples are written with round brackets ().

- Python tuple is much like a list except that it is immutable or unchangeable once created.
- Tuples use parentheses and creating them is as easy as putting different items separated by a comma between parentheses.

Slicing :

- If you omit the first index, the slice starts at the beginning. If you omit the second, the slice goes to the end. So if you omit both, the slice is a copy of the whole list.

Tuple Values :

- Once a tuple is created, you cannot change its values. Tuples are unchangeable, or immutable as it also is called. But there is a workaround. You can convert the tuple into a list, change the list, and convert the list back into a tuple

```
1 x = ("apple", "banana", "cherry")
2 x = list(x) # Converting TUPLE into LIST
3 x[2] = "kiwi" # Updating a value based index in LIST
4 x = tuple(x) # Converting back to TUPLE From LIST
5 print(x)
6 print('X type is : ',type(x))
```

```
('apple', 'banana', 'kiwi')
X type is : <class 'tuple'>
```

```
1 thistuple = ("apple", "banana", "cherry")
2 del thistuple
3 print(thistuple) #this will raise an error NameError: name 'thistuple' is not defined
```

⊕ NameError: name 'thistuple' is not defined

Dictionaries

A dictionary is like a list, but more general. In a list, the index positions have to be integers; in a dictionary, the indices can be (almost) any type. The function `dict` creates a new dictionary with no items. Because `dict` is the name of a built-in function, you should avoid using it as a variable name. A dictionary is a collection which is unordered, changeable and indexed. In Python dictionaries are written with curly brackets, and they have keys and values.

```
➤ dct = {"Name": "John",  
        "Age": 25,  
        "Height": 6.1}
```

```
➤ print(dct["Name"])
```

```
➤ print(dct["Age"])
```

```
➤ print(dct["Height"])
```

INPUT FUNCTION

- `number1 = input("Enter first number: ")`
- `number2 = input("Enter second number: ")`
- `sum = number1 + number2`
- `print("Result: ", sum)`
- `number1 = input("Enter first number: ")`
- `number2 = input("Enter second number: ")`
- `number1 = int(number1)`
- `number2 = int(number2)`
- `sum = number1 + number2`
- `print("Result: ", sum)`

PRINT()

- Description:
- Displays output to the console
- Example:
- `print("Hello, World!")`

INPUT()

- Description:
- Takes user input
- Example:
- `name = input('Enter your name: ')`

LEN()

- Description:
- Returns the length of an object
- Example:
- `len([1, 2, 3])` # Output: 3

TYPE()

- Description:
- Returns the type of an object
- Example:
- `type(42)` # Output: `<class 'int'>`

INT()

- Description:
- Converts a value to an integer
- Example:
- `int('42')` # Output: 42

FLOAT()

- Description:
- Converts a value to a float
- Example:
- `float('3.14')` # Output: 3.14

STR()

- Description:
- Converts a value to a string
- Example:
- `str(42)` # Output: '42'

RANGE()

- Description:
- Generates a sequence of numbers
- Example:
- `list(range(5))` # Output: [0, 1, 2, 3, 4]

LIST()

- Description:
- Creates a list
- Example:
- `list('abc')` # Output: `['a', 'b', 'c']`

DICT()

- Description:
- Creates a dictionary
- Example:
- `dict(key='value')` # Output: `{'key': 'value'}`

SET()

- Description:
- Creates a set
- Example:
- `set([1, 2, 2, 3])` # Output: {1, 2, 3}



HELP()

- Description:
- Displays the documentation of a function
- Example:
- `help(len)`

SORTED()

- Description:
- Returns a sorted list
- Example:
- `sorted([3, 1, 2])` # Output: `[1, 2, 3]`

SUM()

- Description:
- Returns the sum of elements
- Example:
- `sum([1, 2, 3])` # Output: 6

MAX()

- Description:
- Returns the maximum element
- Example:
- `max([1, 2, 3])` # Output: 3

MIN()

- Description:
- Returns the minimum element
- Example:
- `min([1, 2, 3])` # Output: 1

ABS()

- Description:
- Returns the absolute value
- Example:
- `abs(-5)` # Output: 5

OPEN()

- Description:
- Opens a file
- Example:
- `open('file.txt', 'r')`

APPEND()

- Description:
- Adds an item to a list
- Example:
- `lst = [1, 2]; lst.append(3)` # Output: `[1, 2, 3]`

POP()

- Description:
- Removes and returns an item from a list
- Example:
- `lst = [1, 2, 3]; lst.pop()` # Output: 3

DEFINING FUNCTIONS

- A **function** is a reusable block of code designed to perform a specific computation or task. It consists of a name, a set of parameters (optional), and a sequence of statements that define its behavior. Here's a breakdown of key points:

Defining a Function:

- Functions are defined using the `def` keyword.
- The syntax includes the function name followed by a parenthesized list of parameters (if any).
- The body of the function begins on the next line and must be indented.

Key Characteristics of Functions:

- A function is executed only when explicitly called.
- • It can accept inputs, called **parameters**, to customize its behavior.
- • A function can return a result to the caller using the `return` statement.

```
# Function definition
```

```
def greet(name):
```

```
    """This function greets the person with the provided name."""
```

```
    print(f"Hello, {name}!")
```

```
# Calling the function
```

```
greet("Alice") # Output: Hello, Alice!
```



```
➤ def hello():  
➤ print("Hello")
```

If we want to make our functions more dynamic, we can define parameters. These parameters can then be processed in the function code.

```
➤ def print_sum(number1, number2):  
➤ print(number1 + number2)
```

RETURN Statement

- `def add(number1, number2):`
- `return number1 + number2`

Here we return the sum of the two parameters instead of printing it. But we can then use this result in our code.

- `number3 = add(10, 20)`
- `print(add(10, 20))`

Arguments (Parameters) in Functions

- Functions become more versatile and powerful when they accept **arguments**. Arguments allow you to pass information into a function, enabling it to work with different data during each call.

Types of Function Arguments:

1. Positional Arguments:

- Passed to the function in the order they appear.
- The function processes these arguments based on their position.

• 2. Keyword Arguments:

- Passed using a key-value pair format (key=value).
- The order does not matter as the arguments are identified by their names.

Key-Points:

- **Passing Arguments:** Functions accept arguments to process new values and perform specific tasks.
- **Positional vs Keyword:**
- **Positional Arguments:** Depend on the order in which they are provided during the function call.
- **Keyword Arguments:** Explicitly associate values with parameter names, improving readability and reducing the chance of errors.

Example :

Function with positional and keyword arguments

```
def calculate_area(length, width=5):
```

```
    """Calculate area of a rectangle."""
```

```
    return length * width
```

Using positional arguments

```
print(calculate_area(10, 20)) # Output: 200
```

Using a mix of positional and keyword arguments

```
print(calculate_area(length=10, width=15)) # Output: 150
```

Using a single positional argument with default keyword value

```
print(calculate_area(10)) # Output: 50
```

Lambda Functions in Python

A **lambda function** is a small, anonymous function defined using the lambda keyword. It can take any number of arguments but is restricted to a single expression. The result of the expression is automatically returned.

lambda arguments: expression

Characteristics:

1. **Anonymous:** Lambda functions do not require a name.
2. **Single Expression:** The function body can only have one line.
3. **Short and Concise:** Useful for simple operations.

Examples :

1# Define a lambda function to add two numbers

```
add = lambda x, y: x + y
```

```
print(add(5, 10))
```

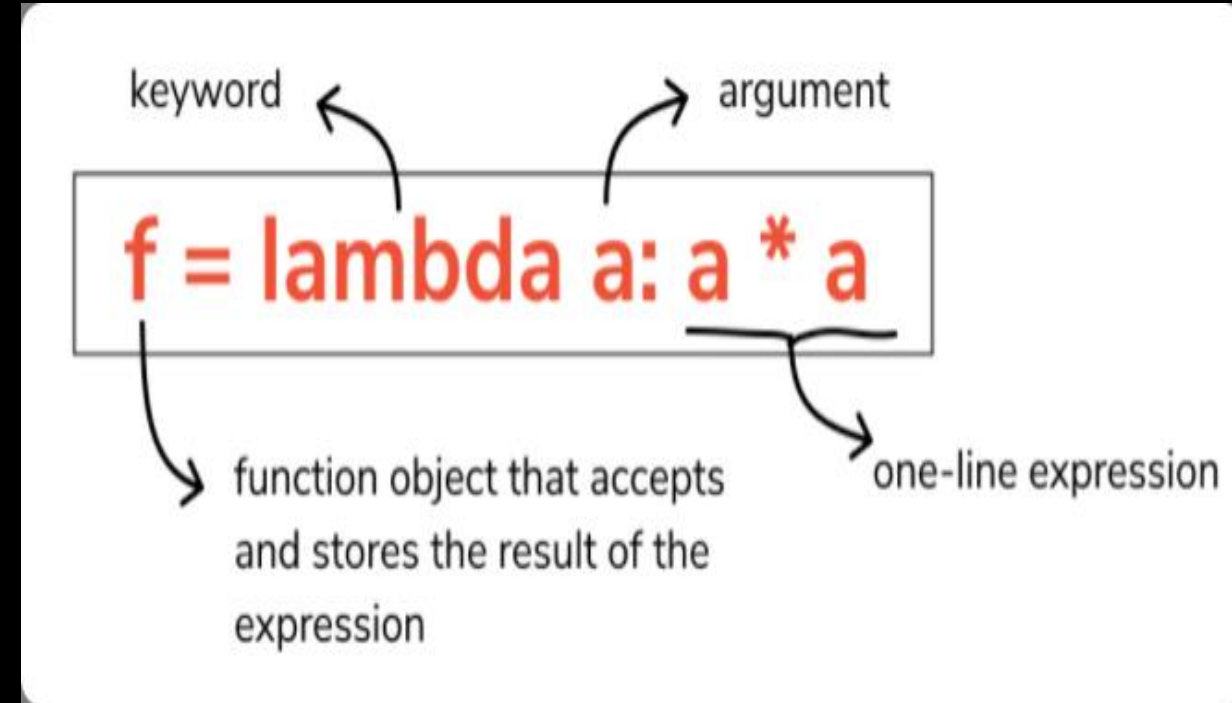
Output: 15

2# Lambda function to calculate the square of a number

```
square = lambda x: x ** 2
```

```
print(square(4))
```

Output: 16



Use filter to extract even numbers from a list

```
numbers = [1, 2, 3, 4, 5, 6]
```

```
even_numbers = list(filter(lambda x: x % 2 == 0, numbers))
```

```
print(even_numbers) # Output: [2, 4, 6]
```

Double each number in a list using map

```
numbers = [1, 2, 3, 4]
```

```
doubled = list(map(lambda x: x * 2, numbers))
```

```
print(doubled) # Output: [2, 4, 6, 8]
```

Sort a list of tuples by the second element

```
pairs = [(1, 'one'), (2, 'two'), (3, 'three')]
```

```
sorted_pairs = sorted(pairs, key=lambda x: x[1])
```

```
print(sorted_pairs) # Output: [(1, 'one'), (3, 'three'), (2, 'two')]
```

Reading and Writing Files (file I/O)

- `open()` returns a file object, and is most commonly used with two arguments: `open(filename, mode)`.
- The key function for working with files in Python is the `open()` function.
- The `open()` function takes two parameters; filename, and mode.
- There are four different methods (modes) for opening a file
 - ➤ "r" - Read - Default value. Opens a file for reading, error if the file does not exist
 - ➤ "a" - Append - Opens a file for appending, creates the file if it does not exist
 - ➤ "w" - Write - Opens a file for writing, creates the file if it does not exist
 - ➤ "x" - Create - Creates the specified file, returns an error if the file exists

`f.readline()` reads a single line from the file; a newline character (`\n`) is left at the end of the string, and is only omitted on the last line of the file if the file doesn't end in a newline. This makes the return value unambiguous; if `f.readline()` returns an empty string, the end of the file has been reached, while a blank line is represented by `\n`, a string containing only a single newline.

Create a sample text file

with open("sample.txt", "w") as file:

file.write("Hello, World!\n")

file.write("\n") # Blank line

file.write("Welcome to Python.\n")

Reading the file line by line using `f.readline()`

with open("sample.txt", "r") as file:

while True:

line = file.readline()

Check if end of file is reached

if line == "":

print("End of file reached.")

break

elif line == '\n': # Check for blank line

print("This is a blank line.")

else:

print(f"Read line: {line.strip()}")

- Reading and Writing Files
- ``open()`` returns a file object, and is most commonly used with two arguments:
``open(filename, mode)``.

Write to an Existing File

➤ Common Modes:

- • **“r” (Read)**: Default mode; opens the file for reading.
- • **“w” (Write)**: Opens the file for writing. Overwrites existing content or creates a new file if it doesn't exist.
- • **“a” (Append)**: Opens the file for appending new content to the end without modifying existing content.

```
1 # Writing new content to a file (overwriting if it exists)
with open("example_write.txt", "w") as file:
    file.write("This is the first line of the file.\n")
    file.write("This will overwrite any existing content.\n")
print("File written using 'w' mode.")
```



```
# Appending content to an existing file
with open("example_write.txt", "a") as file:
    file.write("This line is added to the existing content.\n")
    file.write("Appending doesn't overwrite the file.\n")
print("File updated using 'a' mode.")
```